"I come to you with only Karate, empty hands, I have no weapons, but should I be forced to defend myself, my principles, or my honor; should it be a matter of life or death, or right or wrong; then here are my weapons Karate, my empty hands."

--Ed Parker

NAME: _____

PHONE: _____

PURPLE BELT

Ed Parker's Kenpo Karate

INTERNATIONAL KENPO KARATE ASSOCIATION

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PURPLE BELT PLEDGE

I hold the art of Kenpo sacred and freely take upon myself the obligation and responsibility that I shall never misuse my skill to hurt or make afraid. I shall fight only if forced to defend myself and shall be slow to anger, loath to take offense, quick to forgive, and to forget personal affront.

SYNONYMS

All self-defense techniques have been given names to simplify teaching. Many of the names or words have been chosen because of their symbolic meanings.

- RAM - *Tackle*
- PEACH - *Testicles*
- PENDULUM - *Downward block or strike*

SAYINGS

To beat action, meet it.

Fair play is when your opponent's definition of fair play is equally matched to yours.

It is not the size of a man, but the size of fear that has been the cause of many a defeat.

Slow to learn, slow to forget.

Wasted inches are wasted time.

Knowledge is bound when one is compelled to tradition, knowledge is endless when tradition is bound.

NOTES

Purple Belt techniques require a single crossover and cover out.

PURPLE BELT REQUIREMENTS

TECHNIQUES		✓
1.	Twirling Wings (Rear -- two-hand stiff-arm shoulder grab)	
2.	Snapping Twig (Front -- left hand chest push)	
3.	Leaping Crane (Front -- right step-through punch)	
4.	Swinging Pendulum (Front -- right roundhouse kick)	
5.	Crushing Hammer (Rear -- bear hug, arms pinned)	
6.	Captured Leaves (Right flank -- finger lock)	
7.	Evading the Storm (Front -- right step-through overhead club)	
8.	Charging Ram (Front -- tackle)	
9.	Parting Wings (Front -- two-hand push)	
10.	Thundering Hammers (Front -- right step-through punch)	
11.	Squeezing the Peach (Rear -- bear hug, arms pinned)	
12.	Circling Wing (Rear -- two-hand choke, arms bent)	
13.	Calming the Storm (Front -- right step-through roundhouse club)	
14.	Darting Mace (Front -- two-hand wrist grab)	
15.	Hooking Wings (Front -- two-hand low push)	
16.	Shield and Sword (Front -- left step-through punch)	
17.	Gift in Return (Handshake)	
18.	Bow of Compulsion (Front -- wrist lock against opponent's chest)	
19.	Obstructing the Storm (Front -- right step-through overhead club)	
20.	Twin Kimono (Front -- two-hand lapel grab, pushing out)	
21.	Sleeper (Front -- right step-through straight punch)	
22.	Spiraling Twig (Rear -- bear hug, arms free)	
23.	Cross of Destruction (Rear -- two-hand choke)	
24.	Flight to Freedom (Rear -- Hammerlock)	

FORMS & SETS		✓
1.	Short Form 2 (Right & Left sides)	
2.	Coordination Set 1	
3.	Stance Set 1	
4.	Personal Form	